

**AMENDMENTS TO THE CLAIMS:**

This listing of claims will replace all prior versions and listings of claims in the application:

1-20. (Canceled)

21. (Currently amended) An image processing device which displays an image of which an object is captured from a viewpoint in a virtual space, comprising:  
presentation control means for controlling presentation of the image containing the object which changes in shape;  
viewpoint determining means for determining a position of the viewpoint for capturing the image containing the object, wherein the viewpoint corresponds to a virtual camera that captures motion of the object, and wherein the position of the viewpoint is determined continuously in real-time based on a player's operation; and  
recording means for recording the image obtained from the viewpoint determined by the viewpoint determining means.

22. (Original) The image processing device according to claim 21, wherein said presentation control means changes the shape of said object on the basis of data obtained by capturing the movement of each part of an object moving in a real space.

23. (Original) The image processing device according to claim 22, wherein said presentation control means uses texture data obtained by scanning a portion of

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said object by means of a three-dimensional scanner as texture data for a portion of said object.

24. (Original) The image processing device according to claim 21, wherein said presentation control means selects, on the basis of the player's operations, the shape of said object, the pattern of change in this object, the type of texture data applied to this object, or the type of sound emitted when said object changes shape.

25. (Original) The image processing device according to claim 21, wherein said presentation control means displays at least one other object which is different to said object, and changes the shape of this other object also.

26. (Original) The image processing device according to claim 21, wherein said presentation control means conducts a presentation wherein prescribed illumination is provided in accordance with changes in the shape of said object.

27. (Original) The image processing device according to claim 21, wherein said presentation control means conducts a presentation wherein a prescribed image pattern appears in a position corresponding to the foreground or background of said object, in accordance with the change in the shape of said object.

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28. (Currently amended) ~~The image processing device according to any of claims 21 to 27,~~ An image processing device which displays an image of which an object is captured from a viewpoint in a virtual space, comprising:

presentation control means for controlling presentation of the image containing the object which changes in shape;

viewpoint determining means for determining a position of the viewpoint for capturing the image containing the object, wherein the viewpoint corresponds to a virtual camera that captures motion of the object, and wherein the position of the viewpoint is determined based on a player's operation; and

recording means for recording the image obtained from the viewpoint determined by the viewpoint determining means, and

wherein said recording means can pause recording of said image on the basis of the player's operations, and said presentation control means can change the presentation of this image whilst the recording of the image is paused by said recording means.

29. (Original) The image processing device according to claims 21, wherein said viewpoint determining means changes the relative position information of said viewpoint to said object on the basis of the player's operations.

30. (Currently amended) ~~The image processing device according to claim 29,~~

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An image processing device which displays an image of which an object is captured from a viewpoint in a virtual space, comprising:

presentation control means for controlling presentation of the image containing the object which changes in shape;

viewpoint determining means for determining a position of the viewpoint for capturing the image containing the object, wherein the viewpoint corresponds to a virtual camera that captures motion of the object, and wherein the position of the viewpoint is determined based on a player's operation and the relative position information of said viewpoint to said object changes on the basis of the player's operations; and

recording means for recording the image obtained from the viewpoint determined by the viewpoint determining means,

wherein said recording means pauses the recording of said image on the basis of the player's operations, and said viewpoint determining means changes the position of said viewpoint whilst the recording of the image is paused by said recording means.

31. (Original) The image processing device according to claim 21, wherein said recording means reproduces a recorded series of images at the same speed as that used when recording these images.

32. (Original) The image processing device according to claim 21, wherein said recording means reproduces a recorded series of images at a different speed to that used when recording these images.

33. (Original) The image processing device according to claim 21, wherein said recording means reproduces a recorded series of images in a different sequence to that used when recording these images.

34. (Currently amended) ~~An image processing device according to claim 29;~~

An image processing device which displays an image of which an object is captured from a viewpoint in a virtual space that wherein said virtual space has an inhibited area in which said viewpoint can not be located, and comprising:

presentation control means for controlling presentation of the image containing the object which changes in shape;

viewpoint determining means for determining a position of the viewpoint for capturing the image containing the object, wherein the viewpoint corresponds to a virtual camera that captures motion of the object, wherein the position of the viewpoint is determined based on a player's operation and relative position information of said viewpoint to said object changes on the basis of the player's operations, and wherein said viewpoint determining means changes said viewpoint position information out of said inhibited area[.]; and

recording means for recording the image obtained from the viewpoint determined by the viewpoint determining means.

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35. (Currently amended) An image processing method for displaying a prescribed object while changing the shape of the object, comprising:

a presentation control step for controlling presentation of an image containing the object which changes in shape;

a viewpoint determining step for determining a position of a viewpoint for capturing the image containing the object, wherein the viewpoint corresponds to a virtual camera that captures motion of the object, and wherein the position of the viewpoint is determined continuously in real-time based on a player's operation; and

a recording step for recording images obtained from the viewpoint determined by the viewpoint determining step.

36. (Original) The recording medium whereon programs for causing processing steps according to claim 35 to be implemented in a computer are recorded.

37. (Withdrawn) A game image display method for displaying images wherein an image of an object located in a virtual space is captured from a certain viewpoint, an image processing method comprising the steps of:

positioning a first object and a second object in said virtual space such that said second object is rotatable in one direction with respect to said first object, whilst its rotation in the other direction is restricted;

inserting an elastic object between said first and second objects, which expands and contracts such that no gap is produced between said first and second objects with the rotation of said second objects;

preparing data for said elastic object such that said elastic object has a larger surface area on the side of the smaller angle formed between said first and second objects when said second object is rotated with respect to said first object, than its surface area on the opposite side.

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